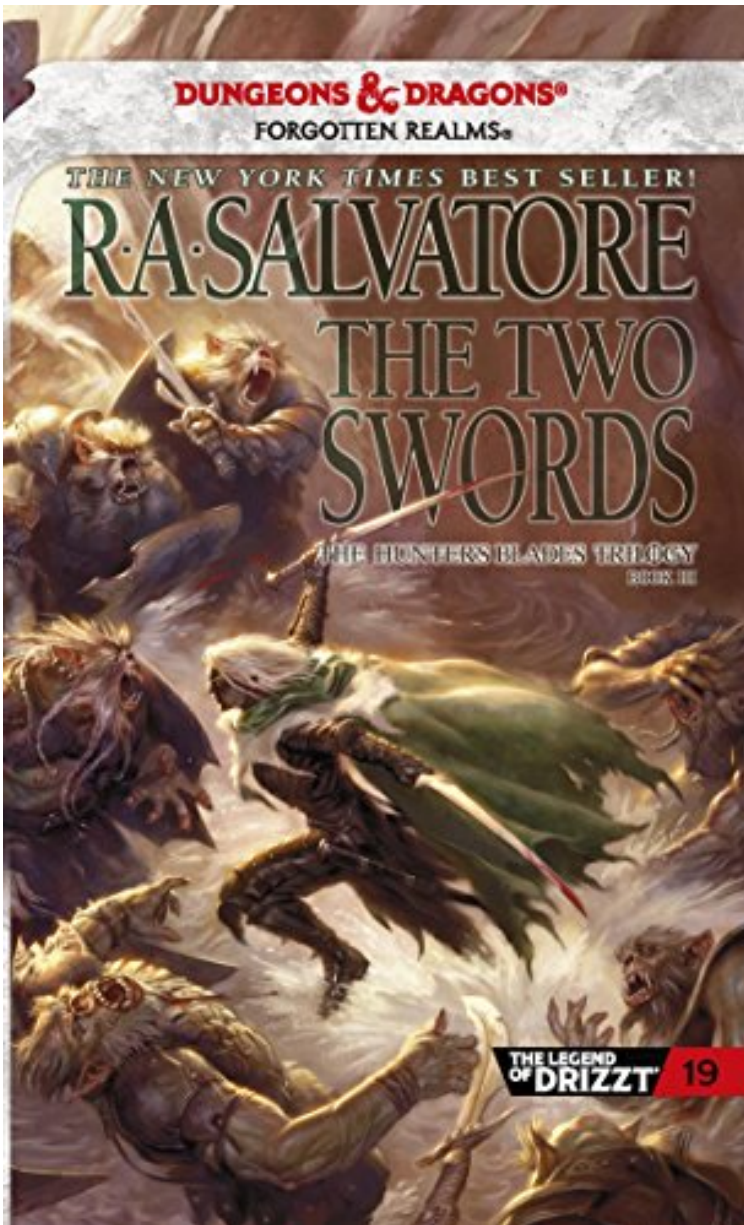


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The Two Swords: The Hunter's Blades Trilogy, Book III



Par R.A. Salvatore
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Description : Description du produitPaperback version of the #4 New York Times best-selling hardcover.This title is the third and final book in the latest trilogy from R.A. Salvatore, which once again features his popular dark elf character Drizzt Do+Urden. The hardcover release of this title had the highest debut ever on The New York Times best seller list for a Salvatore title with Wizards of the Coast at #4. The title stayed in the top twenty for five weeks. Both of the previous titles in the series were also New York Times best sellers upon hardcover release, and the first title, The Thousand Orcs, hit the list upon mass-

market release as well.

Presentation de l'auteur DROW STALK THE SHADOWS. TROLLS INFEST THE LOWLANDS. ORCS HAVE CLAIMED THE MOUNTAINS. AND TIME IS RUNNING OUT. Mithral Hall is under siege, Nesm is overrun, and even powerful Silvermoon braces for war. Through it all, Drizzt has fought alone, but as the conflict draws to a bloody conclusion, the Hunter will have to find allies both new and old or die along with the rest of the civilized North. The conclusion of the New York Times best-selling trilogy decides the fate of

Drizzt DoUrden. As The Two Swords begins, newly resurrected dwarven King Bruenor Battlehammer and his subjects are sealed in Mithral Hall. Beyond their gate lies the slaving orc army of King Obould Many Arrows, who schemes beyond the mere death of dwarves and seeks to establish an honest-to-Gruumsh kingdom--the Kingdom of Dark Arrows--at the foot of Mithral Hall. Meanwhile, the dark elf Drizzt DoUrden still believes his dear companions dead and seeks to exact his vengeance on the mighty orc king. But Drizzt and Bruenor may have met their match with Obould. It will take a new dwarven-elfish-human alliance and dark pacts with the likes of the evil frost giants and a familiar sentient sword name of Khazid'hea to be rid of this new orcish blight. This novel is a must read for fans of Salvatore's version of The Forgotten Realms as it redraws the DD-inspired world's political borders with the requisite teeth-rattling combat. And while it concludes the trilogy, the tale will leave readers primed for the showdown to come with Kingdom of Dark Arrows. Also, for fans of the author's more lovey-dovey plottings, Salvatore includes a shockingly cruel revelation involving a vital supporting character and, believe it, that pesky talking sword, Khazid'hea. --Jeremy Pugh

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